



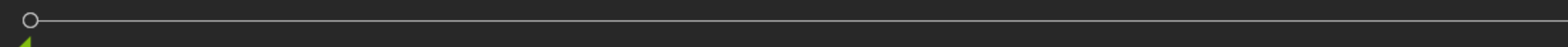
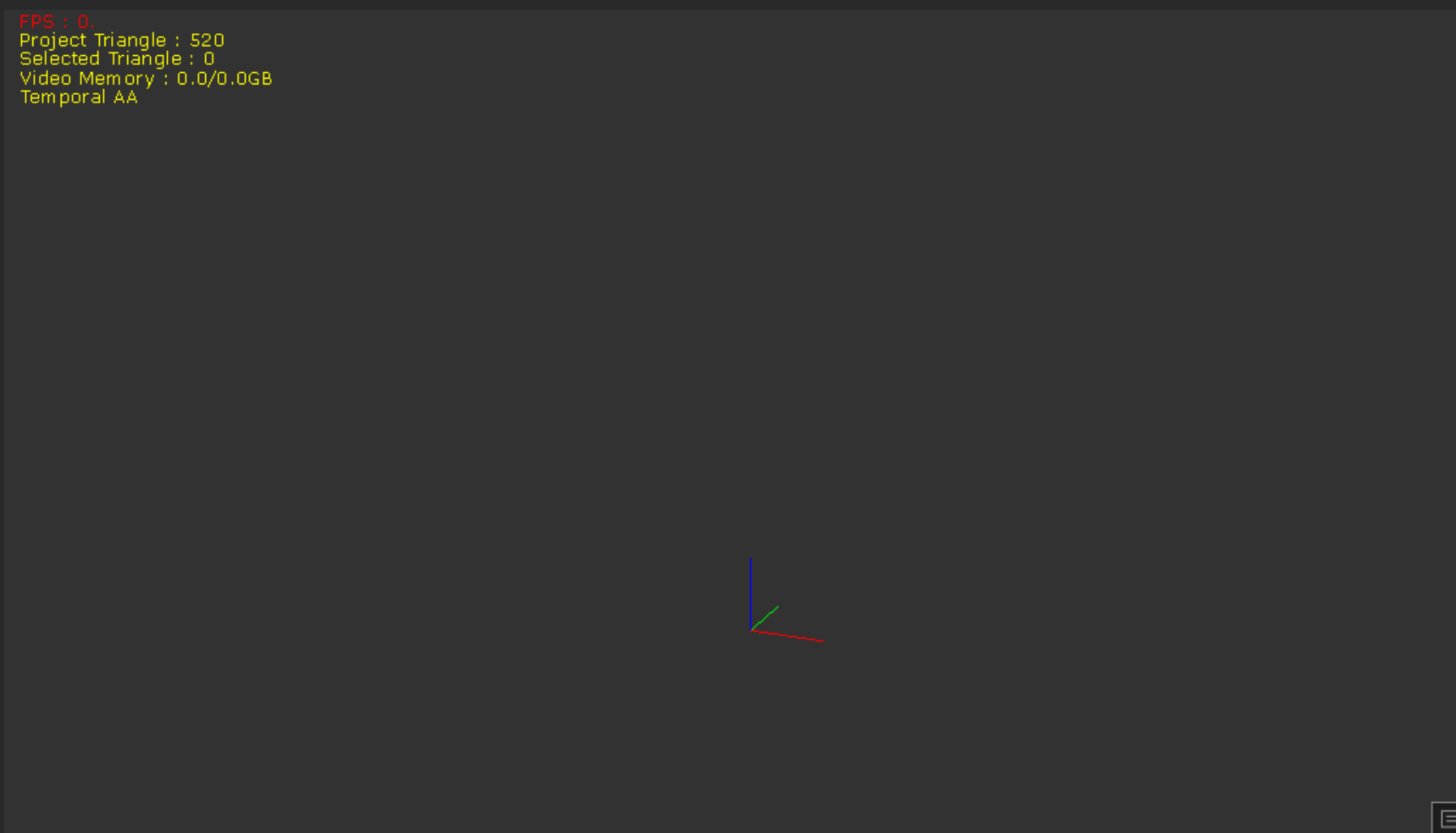
Scene

Search

Name	Condition
Avatar	
Avallac'h	
Prop	
Sky	
Light	

Content

Scene



Timeline

5 10 15 20 25 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100 105 110 115 120 125 130 135 140 145 150 155 160

Project

Project

Switcher

Avallac'h

Modify

Avatar

Avatar : Avallac'h

☐ Foot Contact

☐ Hand Contact

Auto-Blink : Normal

Avatar Proportion

Collision Shape

3DXchange

Edit in 3DXchange

Transform (T)

Move :

X 0.000 Y 0.000 Z 0.000

Rotate :

X 0.000 Y 0.000 Z 0.000

Reset (Zero Out)

Linkage